



F O R I M M E D I A T E R E L E A S E

China.com's online games unit continues strong growth momentum

Online game Yulgang records over 260,000 peak concurrent users in Q4 FY2005

Hong Kong, 9 February 2006 — China.com Inc. ("China.com"; Hong Kong Stock Code: 8006), a Mobile Value Added Services (MVAS), Internet services and online game provider operating principally in China, and an 81%-owned subsidiary of CDC Corporation (NASDAQ: CHINA), today announced that its online game, Yulgang, surpassed 260,000 peak concurrent users in Q4 FY2005, representing a quarter-on-quarter increase of 39%.

Other compelling quarterly metrics for Yulgang include:

- Average concurrent users per day numbered 162,000 in Q4 FY2005, up 34% from 121,000 in Q3 FY2005
- Registered users totaled 14,966,000 in Q4 FY2005, up 63% from 9,170,000 in Q3 FY2005
- Average virtual merchandise sold per day amounted to 28,000 units in Q4 FY2005, up 65% from 17,000 units in Q3 FY2005
- Server groups throughout China supporting Yulgang and the company's other online games numbered 36, up 33% from 27 server groups in Q3 FY2005

Yulgang is a massively multiplayer online role-playing game (MMORPG) with 3D graphics and cartoon-style characters developed by MGame in Korea. The game pioneered the "free-to-play and pay-for-virtual merchandise" business model for MMORPGs in China and was noted by 17173.com as the second most popular MMORPG among over 50 new online games launched in China in 2005.

"We are thrilled to see that Yulgang has achieved a new record high of peak concurrent users and registered users. I wish to thank the players for embracing Yulgang and my dedicated team," said Albert Lam, CEO of China.com Inc. "We will continue to strive to grow our online gaming business through additional updates to offer attractive and localized content, technology innovation, and expanded around-the-clock customer support, as well as new game development."



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In October 2005, China.com formed a wholly-owned subsidiary, CDC Games Limited, to hold all of its assets and strategic alliances related to online games which the company continues to build. The newly formed subsidiary aims to further capture the tremendous business opportunities in China's fast-growing online gaming market.

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About China.com Inc.

China.com Inc. (stock code: 8006; website: www.inc.china.com), a leading Mobile Value Added Services (MVAS), Internet services and online game company operating principally in China, and an 81%-owned subsidiary of CDC Corporation (formerly chinadotcom corporation) (NASDAQ: CHINA; website: www.cdccorporation.net), was listed on the GEM of the Stock Exchange of Hong Kong Limited on March 9, 2000. In December 2000, China.com Inc. was admitted as a constituent stock of the Hang Seng IT and IT Portfolio Indices.

About CDC Corporation

CDC Corporation (NASDAQ:CHINA - News) is focused on enterprise software, mobile applications and online games. As part of its strategic review the company has reorganized into two primary operating business units, CDC Software and China.com Inc.

For more information about CDC Corporation, please visit the website www.cdccorporation.net.

Safe Harbor Statement

There is no assurance that the current growth of China.com Inc.'s business can be maintained. The statements in this news release, other than historical financial information, may contain forward-looking statements that involve risks and uncertainties that could cause actual results to differ from anticipated results.

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